



Mining Human Activities by GPS Trajectories

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Introduction

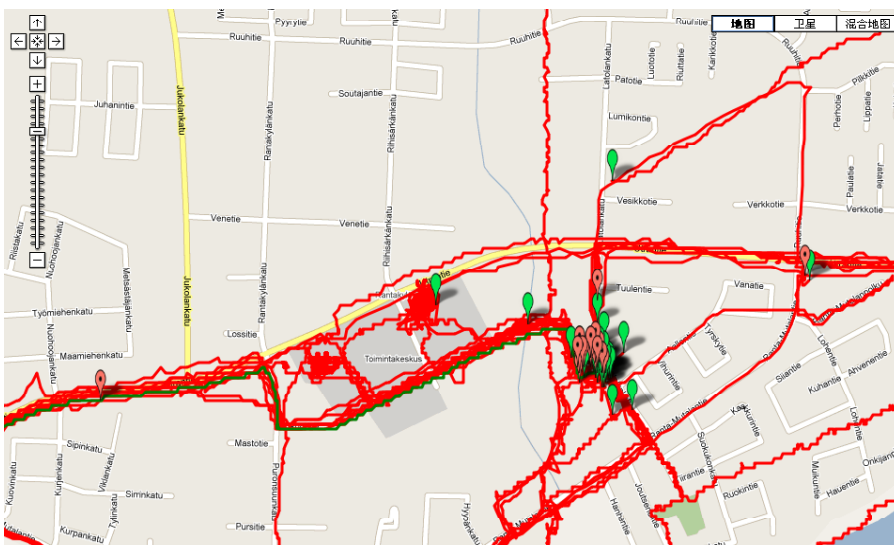
- A number of trajectories/routes are collected of users' position information uses a mobile phone with built-in GPS receiver.
- The focus of this work is to analyze the human behaviour based on the collected GPS data.
- The collected routes are divided into several segments with different properties (transportation modes), such as stationary, walking, biking, running, or car driving.

Methodology

Our approach consists of three parts:

- GPS signal pre-filtering
- A change-point-detection for route segmentation
- An inference algorithm for classification the properties of each segments.

GPS signal pre-filtering



GPS signal has an accuracy around 10m, design efficient filtering algorithm is important for route analysis task

Existing Method



- Remove outlier points based on given criterion
(Number of satellite, speed, speed variance, HDOP, angle change)
- Weighting method for adjacent point
(shrinkage problem)
- Map-Matching
(A road network is needed)

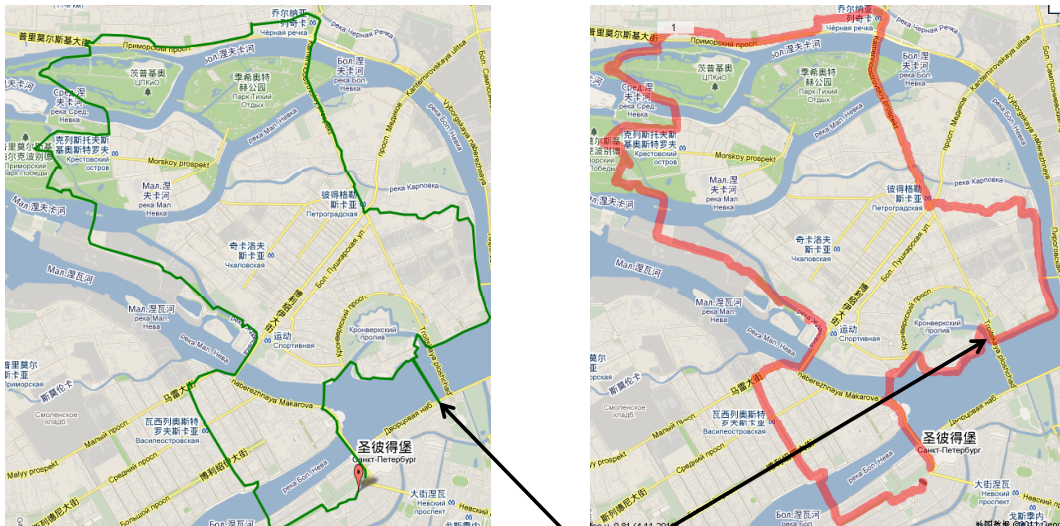
Proposed Method



- Our proposed algorithm has two steps: outlier removal and route smooth
- No prior information is needed (e.g. road network)

Outlier removal

- For those points with impossible speed and speed variance is detected as outlier and removed.



Outlier point is removed after filtering

Smooth the GPS trajectory

- We assume the speed of adjacent points is similar
- It is converted as an optimization problem by optimizing both the position distortion and speed change.

Smooth the GPS trajectory



Define $\mathbf{p}=[\mathbf{x},\mathbf{y}]^T$ is coordinate list, \mathbf{s} is coordinate difference, \mathbf{v} is speed difference, we have:

$$\mathbf{H} = \begin{pmatrix} 1 & 0 & & & \\ & \ddots & & & \\ 1 & & 1 & & \\ & & & 1 & \\ & 0 & & & \ddots & \\ & & & & & 1 & \\ & & & & & & 1 & \\ & & & & & & & 1 \end{pmatrix} \quad \mathbf{L} = \begin{bmatrix} 0 & -1/\Delta t_1 & 1/\Delta t_2 & & & & & \\ & \ddots & \ddots & & & & & \\ & & \ddots & \ddots & & & & \\ & & & \ddots & \ddots & & & \\ & & & & \ddots & \ddots & & \\ & & & & & -1/\Delta t_{n-2} & 1/\Delta t_{n-1} & \end{bmatrix}$$

$$\mathbf{p} = \begin{pmatrix} x \\ y \end{pmatrix}, \quad \mathbf{p} = \mathbf{H}\mathbf{s}, \quad \text{where } \mathbf{s} = \begin{pmatrix} x_1 \\ dx_1 \\ \vdots \\ dx_n \\ y_1 \\ dy_1 \\ \vdots \\ dx_{n-1} \end{pmatrix}, \quad \mathbf{v} = \mathbf{L}\mathbf{s},$$

Smooth the GPS trajectory



We want to solve \mathbf{s} by:

$$\hat{\mathbf{s}} = \arg \min \|\mathbf{p} - \mathbf{H}\mathbf{s}\|_2^2 + \lambda \|\mathbf{L}\mathbf{s}\|_k, \quad k=1 \text{ L}_1 \text{ norm}, k=2 \text{ L}_2 \text{ norm}$$

$\hat{\mathbf{p}} = \mathbf{H}\mathbf{s}$

Position distortion Speed difference

For L_2 norm, it can be solved by:

$$\hat{\mathbf{s}} = \frac{\lambda \mathbf{H}^T \mathbf{p}}{\lambda \mathbf{L}^T \mathbf{L} + \mathbf{H}^T \mathbf{H}}$$

For L_1 norm, it can be solved by IRLS(Iterated Reweighted Least Square)

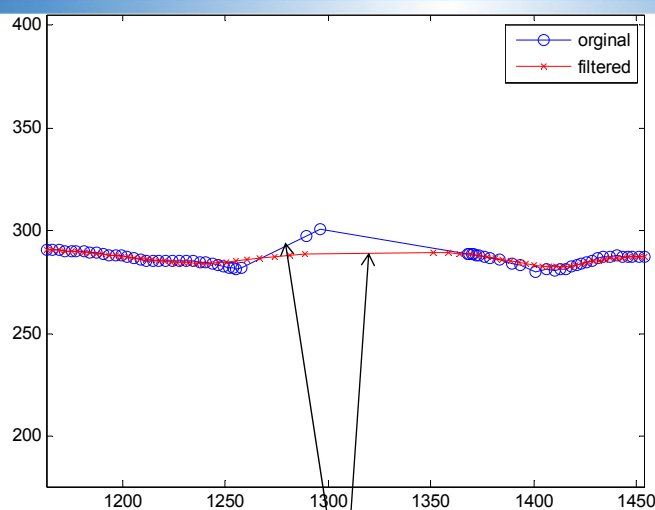
$$\hat{\mathbf{s}} = \frac{\mathbf{H}^T \mathbf{p}}{\lambda \mathbf{L}^T (\text{diag}(|\mathbf{L}\mathbf{s}_{t-1}|))^{-1} \mathbf{L} + \mathbf{H}^T \mathbf{H}}$$

Smooth the GPS trajectory

Save computation cost

- Sub-segments with 2 minutes are processed separately.
- A sliding window is used to process these overlapped sub-segments separately.
- The final result is the averaging of the filtering result of sub-segments.
- The time cost is 1s for 5000 points in L_2 in 5s in L_1 in matlab

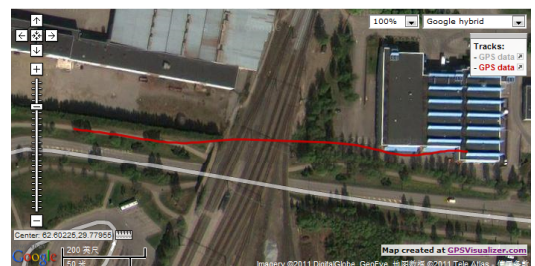
Example



8s interval here, other are also 1s

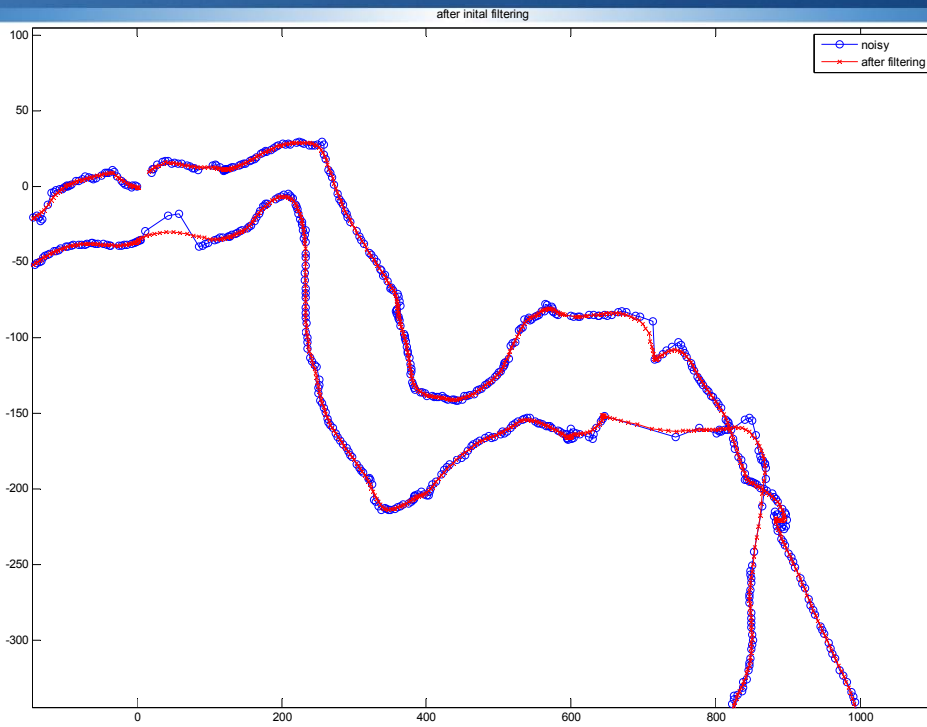


before

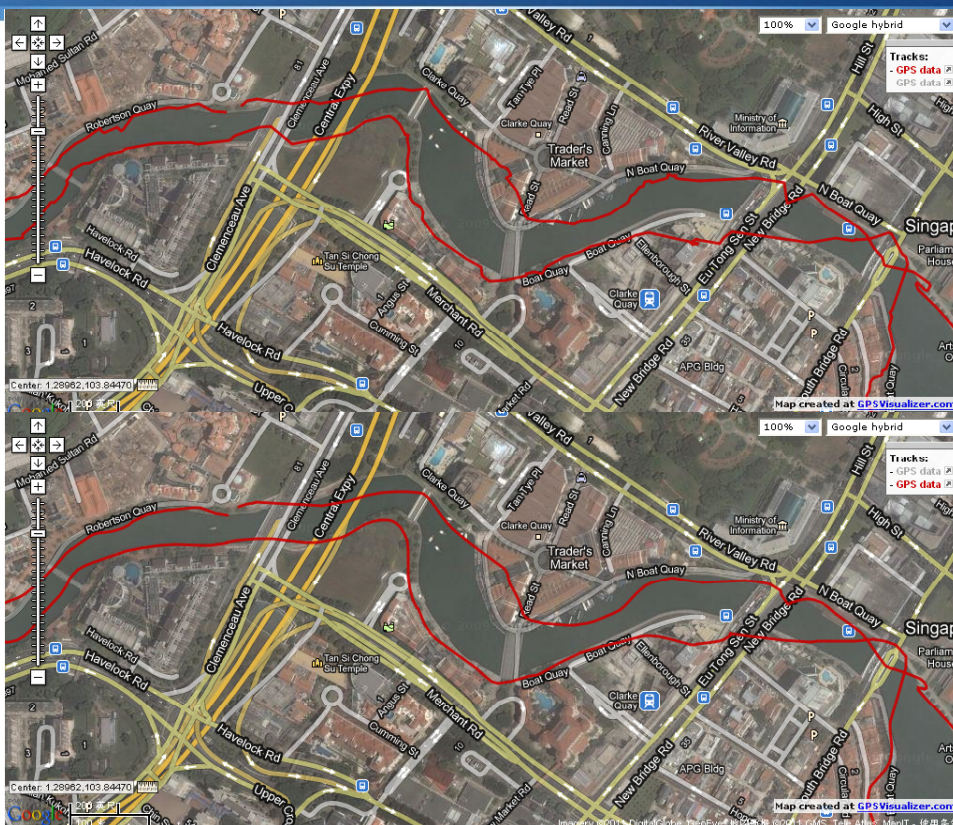


after

Example



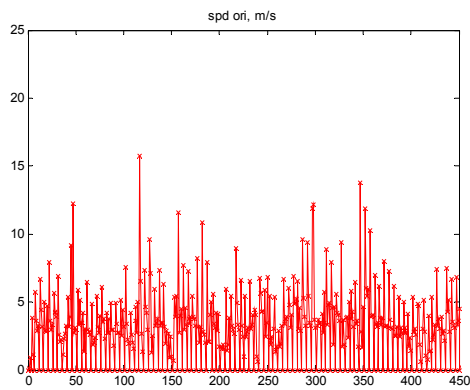
Example



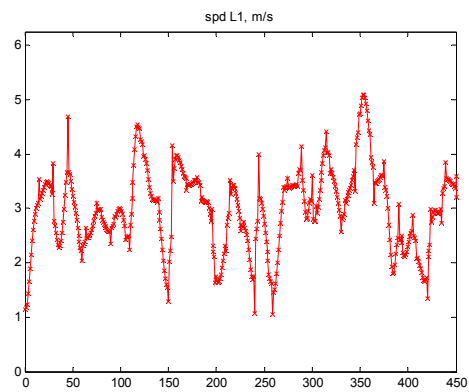
Before

After filtering

Speed calculation



Speed calculation: before



Speed calculation: after

Route Segmentation



- This can be considered as a change-point detection problem
- Our solution has two steps: initialization and merging.

Route Segmentation - Initialization



- We assume the speed variance is small inside one segment
- Suppose we want to minimize the sum of speed variance for all segments as follows:

$$f = \sum_{i=1}^M \sigma(v_i) \cdot t_i$$

where $\sigma(v_i)$ and t_i are the variance and time of segment i

- This can be solved by dynamic programming

Route Segmentation - Merging



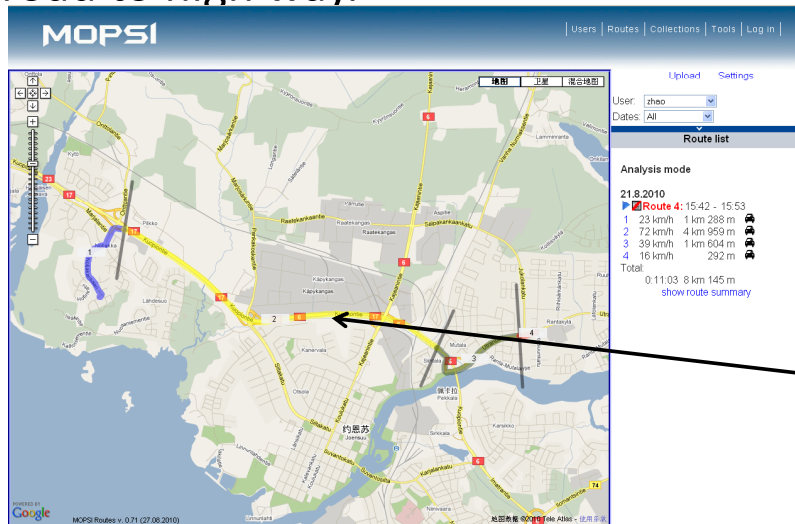
- Merging is done to fine-tune the initial result.
- Adjacent segments with similar properties are merged together by:

$$T = g(v_1, v_2, \sigma(v_1), \sigma(v_2), \dots)$$

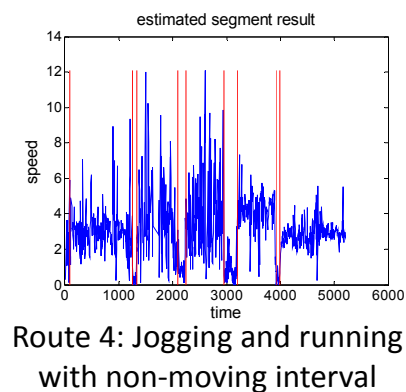
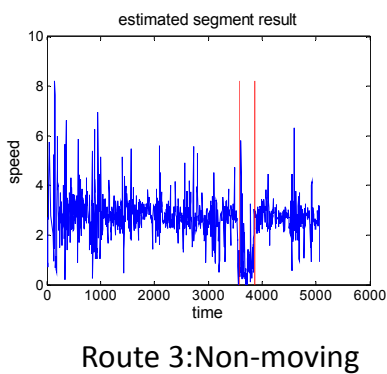
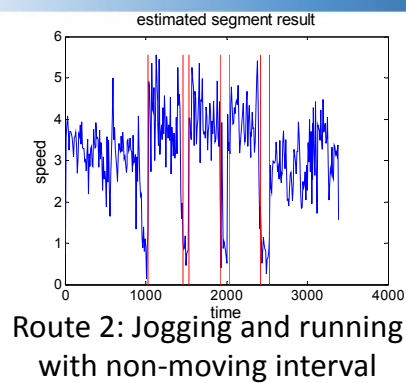
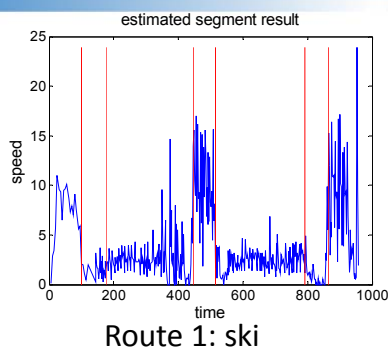
- A classifier is trained to determine if two adjacent segments is merged or not

Route Segmentation

- The proposed algorithm can also detect some speed change on the road, e.g. car is moved from normal road to highway.



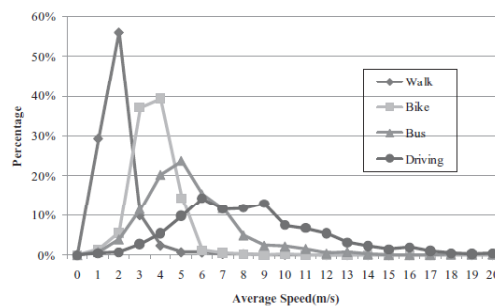
Result



Route Classification



- In classification step, we want to classify each segments with corresponding properties, e.g. stationary, walking, biking, running, or car driving
- A number of features can be extracted for each segments, such as speed, acceleration, time, distance,..., we define it as feature set X.
- However, training a classifier on these features directly is inaccurate, they are overlap.



Route Classification



- We also consider the dependency of the properties in previous and next segments by minimizing:

$$f = \prod_{i=1}^M P(m_i | X, m_{i-1}, m_{i+1})$$

where $m_i = \{\text{stationary, walking, biking, running, car}\}$
is the classification result

- This is same as:

$$f = \prod_{i=1}^M \frac{P(m_i | m_{i-1}, m_{i+1}) P(m_i | X)}{P(m_i)} = \prod_{i=1}^M \frac{P(m_{i+2} | m_i, m_{i+1}) P(m_{i+1} | X)}{P(m_{i+2})}$$

$P(m_{i+2} | m_i, m_{i+1}), P(m_i | X), P(m_i)$ are all the prior information

- Viterbi algorithm can be used to solve the problem

Route Classification, Proof

$$\begin{aligned}
 & P(m_i | m_{i-1}, m_{i+1}, X) \\
 &= \frac{P(m_{i-1}, m_{i+1}, X | m_i) P(m_i)}{P(m_{i-1}, m_{i+1}, X)} \\
 &= \frac{P(X | m_i) P(m_{i-1}, m_{i+1} | m_i) P(m_i)}{P(m_{i-1}, m_{i+1}) P(X)} \\
 &= \frac{P(m_i | X) P(X)}{P(m_i)} \frac{P(m_i | m_{i-1}, m_{i+1}) P(m_{i-1}, m_{i+1})}{P(m_i)} \frac{P(m_i)}{P(m_{i-1}, m_{i+1}) P(X)} \\
 &= \frac{P(m_i | m_{i-1}, m_{i+1}) P(m_i | X)}{P(m_i)} \\
 &= \prod_{i=1}^M \frac{P(m_i | m_{i-1}, m_{i+1}) P(m_i | X)}{P(m_i)} \\
 &= \prod_{i=1}^M \frac{P(m_{i+1} | m_{i-1}, m_i) P(m_i)}{P(m_{i+1})} \frac{P(m_i | X)}{P(m_i)} \\
 &= \prod_{i=1}^M \frac{P(m_{i+1} | m_{i-1}, m_i) P(m_i | X)}{P(m_{i+1})}
 \end{aligned}$$

Example

The screenshot shows the MOPSI web application interface. The main map displays a residential area with a highlighted route in red. The sidebar on the right contains the following information:

- Navigation: Upload, Settings
- User: zhao
- Dates: All
- Route list
- Analysis mode
- 14.8.2010
- Route 14: 20:29 - 20:33
- 1 0:03:52
- [show route summary](#)

Stopping area

Example

MOPSI | Users | Routes | Collections | Tools | Log in |

Upload Settings

User: zhao

Dates: All

Route list

Analysis mode

16.8.2010

Route 13: 18:39 - 19:00

1	4 km/h	46 m	↕
2	15 km/h	3 km 486 m	↕
3	6 km/h	296 m	↕
4	15 km/h	379 m	↕
5	2 km/h	71 m	↕

Total: 0:21:24 4 km 281 m
[show route summary](#)

Not flat ground and can't go by bicycle?

Example

MOPSI | Users | Routes | Collections | Tools | Log in |

Upload Settings

User: zhao

Dates: All

Route list

Analysis mode

19.8.2010

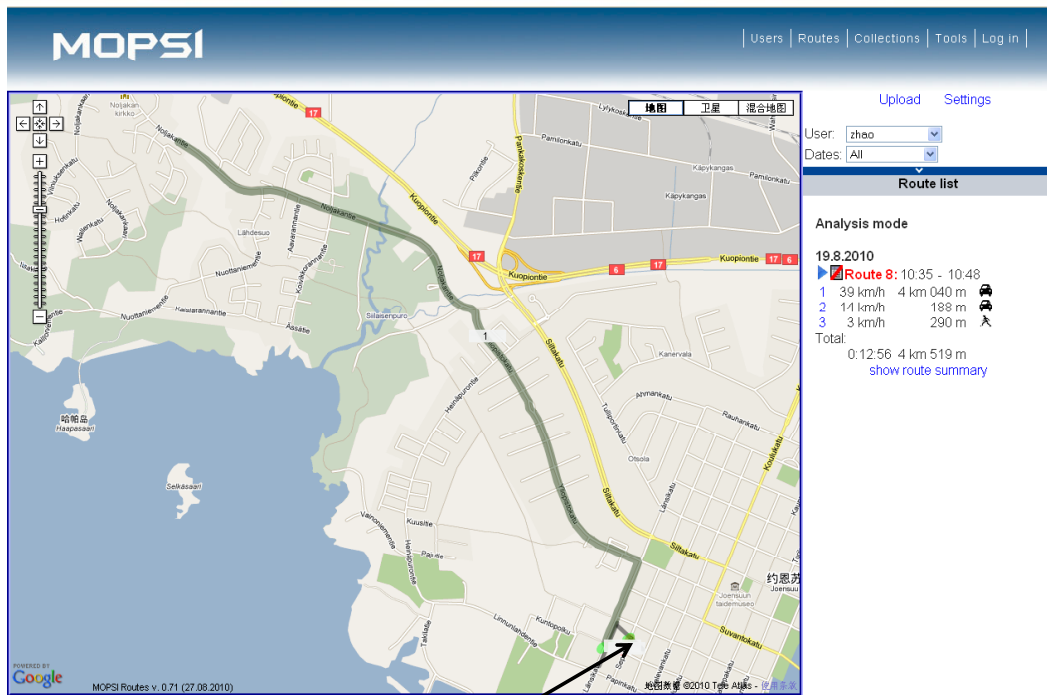
Route 11: 21:31 - 21:49

1	24 km/h	210 m	↕
2	43 km/h	2 km 407 m	↕
3	18 km/h	1 km 125 m	↕
4	39 km/h	5 km 325 m	↕
5	4 km/h	116 m	↕

Total: 0:17:16 9 km 184 m
[show route summary](#)

City center?

Example



Parking place?

Conclusion

- We propose an algorithm for human behaviour (Transportation mode) analysis from the GPS data collected by mobile phone
- It consists of three parts: GPS signal pre-filtering, a change-point-detection for route segmentation and an inference algorithm for classification the properties of each segments.



Questions?