



Percentage Cost overrun-% Time overrun-% overrun Chaos'95 Cutter'01 Chaos'95 0 (16) 20 (16) 18 1-50 25 68 12 73 51-100 16 8 11 5 101-200 5 2 19 3 >200 7 2 6 0 ** The software project cost and time overruns have been very common in the past, e.g., in the Chaos report in 1995 ** In the Chaos report 16% of the projects were completed on time and on budget (0% overrun) and 31% were cancelled. Above the overrun projects (53%) are subdivided into smaller categories ** Later studies have had similar results	Sof Ov	tware erruns	Proj	ect C	ost a	nd Ti	me
overrun Chaos'95 Cutter'01 Chaos'95 Cutter'01 0 (16) 20 (16) 18 1-50 25 68 12 73 51-100 16 8 11 5 101-200 5 2 19 3 >200 7 2 6 0 ** The software project cost and time overruns have been very common in the past, e.g., in the Chaos report in 1995 ** In the Chaos report 16% of the projects were completed on time and on budget (0% overrun) and 31% were cancelled. Above the overrun projects (53%) are subdivided into smaller categories ** Later studies have had similar results		Percentage	Cost overrun-%		Time overrun-%		
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1-50 25 68 12 73 51-100 16 8 11 5 101-200 5 2 19 3 ≥200 7 2 6 0 ** The software project cost and time overruns have been very common in the past, e.g., in the Chaos report in 1995 ** In the Chaos report 16% of the projects were completed on time and on budget (0% overrun) and 31% were cancelled. Above the overrun projects (53%) are subdivided into smaller categories ** Later studies have had similar results		0	(16)	20	(16)	18	A. T. N.
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101-200 5 2 19 3 >200 7 2 6 0 ** The software project cost and time overruns have been very common in the past, e.g., in the Chaos report in 1995 ** In the Chaos report 16% of the projects were completed on time and on budget (0% overrun) and 31% were cancelled. Above the overrun projects (53%) are subdivided into smaller categories ** Later studies have had similar results		51-100	16	8	11	5	
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Major categories for organizational issues	Detailed issues
Organizational alignment	Organization's culture Organization's structure Distribution of power
Organizational contribution	Cost-benefit analysis Information systems strategies Prioritization of work to organizational requirements Consideration of organization's future needs
Human issues	Training Job re-design Consideration of health and safety/ergonomics issues Management and user education User motivation
Transitional issues	Timing of the implementation Perceived level of organizational disruption
Systems integration	Interfaces to existing systems



