

The NIST 2014 Speaker Recognition i-Vector Machine Learning Challenge

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Abstract

During late-2013 through mid-2014 NIST coordinated a special machine learning challenge based on the i-vector paradigm widely used by state-of-the-art speaker recognition systems. The i-vector challenge was run entirely online and used as source data fixed-length feature vectors projected into a low-dimensional space (i-vectors) rather than audio recordings. These changes made the challenge more readily accessible, enabled system comparison with consistency in the front-end and in the amount and type of training data, and facilitated exploration of many more approaches than would be possible in a single evaluation as traditionally run by NIST. Compared to the 2012 NIST Speaker Recognition Evaluation, the i-vector challenge saw approximately twice as many participants, and a nearly two orders of magnitude increase in the number of systems submitted for evaluation. Initial results indicate that the leading system achieved a relative improvement of approximately 38% over the baseline system.

1. Introduction

The National Institute of Standards and Technology (NIST) regularly coordinates speaker recognition technology evaluations [1], the most recent of which occurred in late 2012 [2]. The task in the NIST Speaker Recognition Evaluations (SRE) is speaker detection, i.e., determine whether a specified speaker is speaking during a given segment of speech. The objective of this series is to drive the technology forward, to measure the state of the art, and to find the most promising algorithmic approaches.

During late-2013 and continuing through mid-2014, NIST coordinated a special *i-vector challenge* [3]. Like the SRE series, the goal of the i-vector challenge was to foster research progress in order to improve the performance of speaker recognition technology. Unlike the SRE series, the i-vector challenge utilized i-vectors [4] as source data (rather than audio recordings), was run entirely online (rather than the data being shipped), and system performance scores were made available to participants throughout the evaluation period (rather than after the evaluation period was over). These changes made the challenge more readily accessible, especially to participants from outside the audio processing field, hoping to draw interest from the machine learning community. Additionally, these changes enabled system comparison with consistency in the front-end and in the

amount and type of training data as well as the exploration of many more approaches than would be possible in a single SRE.

In this paper we provide a description of the 2014 i-vector challenge task and an overview of the initial results. We begin with a very brief description of key components of an i-vector based speaker recognition system. In Section 3 we describe evaluation objectives, followed by the task, data, experimental design, and performance metric utilized in the i-vector challenge in Section 4. In Section 5 we describe the baseline system that was made available as part of the challenge, as well as some experiments run using an oracle system. We then provide an overview of challenge participation in Section 6 and the results obtained to date in Section 7. Finally, in Section 8 we draw conclusions and discuss future directions for i-vector challenge series.

2. i-Vectors

Here we provide a high-level description of the i-vector approach used in state-of-the-art speaker recognition systems (for a detailed description see, for example, [4] [5]). In Figure 1 we show a simplified block diagram of i-vector extraction and scoring. An audio segment (e.g., one side of a telephone call) is first processed to find the locations of speech in the audio (speech activity detection) and to extract acoustic features that convey speaker information (typically mel-frequency cepstra and derivatives at 100 feature vectors/second). This sequence of feature vectors is then represented by their distribution relative to a Universal Background Model (UBM), which is a Gaussian mixture model (GMM) characterizing speaker-independent speech feature distributions. The parameters of this distribution are then transformed into an i-vector of 600 dimensions using a total variability matrix, T . The i-vector is whitened by subtracting a global mean, m , scaled by the inverse square root of a global covariance matrix, W , and then normalized to unit length [5].

Finally, a score between a model and test i-vector is computed. The simplest scoring function is the cosine distance between the i-vector representing the speaker model (average of i-vectors from the speaker's training segments) and the i-vector representing the test segment. The current state-of-the-art scoring function, called Probabilistic Linear Discriminant Analysis (PLDA) [5] [6], requires a within-class (WC) matrix, characterizing how i-vectors from a single speaker vary, and

an across class (**AC**) matrix, characterizing how i-vectors between different speakers vary.

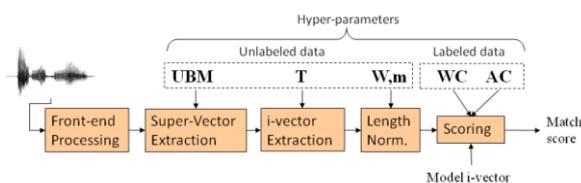


Figure 1: Simplified block diagram of i-vector extraction and scoring.

Collectively, the **UBM**, **T**, **W**, **m**, **WC**, and **AC** are known as the system's hyper-parameters and must be trained before a system can enroll and/or score any data. The **UBM**, **T**, **W**, and **m** represent general feature distributions and total variance of statistics and i-vectors, so they only require unlabeled data for training. The **WC** and **AC** matrices, however, each require a large collection of i-vectors from thousands of speakers each of whom have tens of samples.

The i-vectors used for the challenge were extracted using a speaker recognition system developed by the Johns Hopkins University Human Language Technology Center of Excellence in conjunction with MIT Lincoln Laboratory for the 2012 NIST Speaker Recognition Evaluation [7]. Standard MFCC and deltas acoustic features and a GMM trained speech activity detector were used. The 2048 mixture **UBM** and **T** matrix used in i-vector extraction were trained using the development partition described in Section 4.3. The speech duration used for each i-vector was also supplied as side information.

3. Evaluation Objectives

The primary technical objective of the challenge, similar to that of other NIST evaluations of speaker recognition technology, was to support and encourage the development of new methods, utilizing i-vectors, for speaker detection in the context of conversational telephone speech. This included more specific goals of:

- Exploring new ideas in machine learning for use in speaker recognition
- Making the field more accessible to participants from the machine learning community
- Improving technology performance over an established baseline

3.1. Objectives Based on Challenge Format

This challenge, however, also had other key objectives, based on its data limitation to only i-vectors and its development of an easily accessed web platform. It sought a broad expansion in the number and types of participating sites, including ones in the machine learning community and others not generally involved in processing large quantities of audio data.

Given that all participants would be provided with a single large development set of unlabeled vectors, along with an initial baseline system, it was anticipated that many would experiment with new, perhaps unexpected and creative, approaches to modeling and clustering, and that these approaches, rather than facility with data management, would

drive performance improvement. Further, it was hoped that fast scoring turnaround and support for large numbers of iterative system submissions would allow effective approaches to be recognized and enhanced during the evaluation period.

Beyond the challenge this year, it was hoped that some key aspects of this evaluation, including its use of web-based registration, data distribution, and submission of results would be found convenient and effective and become usual practice in future NIST evaluations of speaker recognition and similar technologies.

3.2. Objectives Based on Data Selection

With a speaker detection task based on conversational telephone speech of previously unknown speakers, this challenge was in other respects similar to prior NIST evaluations before 2012, but several of the data selection choices made affected the results and the performance factors to be examined.

In most prior evaluations the core task has involved use of a single conversation for modeling target speakers in the core test, but multiple conversational modeling has frequently been an optional test. For this challenge it was decided to have only one test and for it to use training segments from five different conversations. Past results suggest that the use of multiple sessions may improve performance more than simply providing longer duration segments [8], perhaps because the additional variability offered produces enriched models.

With respect to segment duration, most prior evaluations had segments of fixed signal duration, typically five minutes (nominally 2.5 minutes of speech) in the core test, and often ten seconds in an optional test. In the i-vector challenge segment durations were selected from a log-normal distribution. Such variability is probably more realistic for many real applications, particularly ones not involving cooperating participants paid to provide five minute conversations. It also supports an objective of post-evaluation analysis of the effects of duration across a broad range of values.

Most past NIST evaluations have emphasized the harder aspect of the speaker recognition problem with respect to two other factors, one involving non-target trials, the other target trials. The selected non-target trials have generally been same-sex trials, and the overall test could be separated into male and female subsets. (Target speaker gender information was generally provided.) Target trials have generally been chosen to be trials involving different telephone handsets (to the extent this information was known), to avoid conflating speaker match with handset match, as non-target trials are unlikely to involve matched handsets.

In this challenge it was decided to include cross-sex non-target trials and same handset target trials in large numbers. This was partly because it was decided to include as trials all possible model and test segment pairs (with speaker gender not specified). This will allow post-evaluation examination, in the context of i-vector based systems and the type of data supplied, of the extent to which system performance is enhanced or perfected when non-target trials are cross-sex or target trials involve the same handset.

4. Evaluation Design

The main elements of an evaluation are (1) the task being evaluated, (2) the metric used to measure performance on the task, (3) the data sources and partitions used, and (4) the rules and conditions to be followed. In this section we describe these elements for the 2014 i-vector challenge. Since the focus of the first i-vector challenge was to make it accessible to researchers not familiar with prior SREs, details of these elements were kept clear and uncomplicated.

4.1. Task

The task in the i-vector challenge was *speaker detection*, i.e., to determine if a particular person is speaking in a test audio recording. Each system’s performance on this task was evaluated by completing a set of *trials*, where a trial compares a target speaker model (defined by a set of training audio recordings represented as i-vectors) to a test audio recording (represented as an i-vector). A system must determine whether or not the speaker in the test recording is the target speaker and return a single (real) number, where higher a value indicates a greater degree of belief that the target speaker was the speaker in the test recording. These system outputs are then compared with ground truth (i.e., the evaluation key) and a measure of performance for the system is computed.

4.2. Performance Measure

The trials consisted of a mix of target and non-target trials. *Target trials* were those in which the target and test speaker are the same person. *Non-target trials* were those in which the target and test speaker were different persons. A decision to accept or reject a trial was made by comparing a system’s output to a threshold; an output greater than the threshold meant to accept a trial as a target trial. When a target trial was incorrectly rejected, this is a *miss* error. When a non-target trial was incorrectly accepted, this is a *false-alarm* error. By using the sorted values of outputs from a system as thresholds, the system’s misses and false-alarms were accumulated at all possible a-posteriori thresholds.

The overall performance measure was a *decision cost function* (DCF) given by a linear combination of the miss and false alarm error rates at a threshold, t :

$$\text{DCF}(t) = (|\text{misses}(t)| / |\text{target trials}|) \\ + (100 \times |\text{false alarms}(t)| / |\text{non-target trials}|)$$

The minimum DCF obtained over all threshold values was the official metric for the challenge. Thus for each a system submission, the performance score returned during the challenge was this minimum DCF (*minDCF*) over the set of trials in the progress set (see section 4.3.1). At the conclusion of the challenge, the score for each site’s final submission was determined based on the trials in the evaluation set.

4.3. Data

The data used for the i-vector challenge was derived from pooling telephone audio collections from the MIXER corpora collected by the LDC for the NIST Speaker Recognition Evaluations (MIXER 1-7, and REMIX) [2] [9] [10]. Although these corpora were used in prior SREs (04, 05, 06, 08, 10, and 12), it is believed that there is little issue with this negatively impacting the evaluation since the i-vector challenge does not

provide audio and controls the data that can be used. The aggregate collection consisted of audio from 59,729 telephone call sides from 6,087 speakers. The calls typically were of 5 minutes in duration, giving nominally 2 minutes of speech per call side. To add in duration variability, from each call side a segment following a log-normal distribution (mean of 39.6 seconds) of durations was used. For each segment a 600 dimensional i-vector was produced along with the speech duration in seconds in the audio. From this pool, enroll/test and development partitions were defined.

4.3.1. Enroll/Test Partition

For the enroll/test partition, 500 speakers, evenly divided between males and females, were selected as target speakers. Each speaker selected had calls from at least 5 distinct telephone numbers, and had at least 8 calls from a single telephone number. From each speaker’s telephone number, groups of 5 calls were used for model enrollment and the remaining calls were used for tests. This selection process produces more than one model per speaker and allows for same telephone number target trial tests (model and test come from the same telephone number) as well as different telephone number target trial tests (model and test come from different telephone numbers). The number of same-phone-number and diff-phone-number target trials per speaker was limited to 10 each.

Non-target trials were created from “in-set” and “out-of-set” speakers. Trials of one target speaker’s model compared to test segments from another target speaker constituted “in-set” non-target trials. From an additional 500 speakers, evenly divided between males and females, at most 10 calls were selected for “out-of-set” non-target trials. These different sets were created to allow testing of system responses to seen and unseen non-target speakers, similar to SRE12¹.

The enroll/test partition consists of 1,306 target speaker models (comprised of 6,530 i-vectors) and 9,634 test i-vectors.

4.3.2. Development Partition

The remaining calls from speakers not used in the enroll/test partition were used for the development partition. The development partition consisted of 36,572 call sides coming from 4,958 speakers (1930 males and 3028 females). Speaker labels were not provided with the development set to add in an inherent clustering task that reflects a real-world problem of having access to large but unlabeled data. The development set could be used for any purpose, such as deriving whitening parameters, unsupervised clustering to create synthetic labels to train compensation matrices, or as background set vectors for Support Vector Machine (SVM) training.

4.3.3. Trials for Submission and Scoring

The full set of trials for the challenge consisted of all possible pairs involving a target speaker model and a single i-vector test segment. Thus the total number of trials was 12,582,004. It is worth noting that, unlike in the traditional SREs, the challenge included cross-sex trials as well as same-phone-number trials.

¹ Though, due to the evaluation rule restricting model interaction, the expectation is that performance on these two sets should be the same.

The trials were divided into two randomly selected subsets: a *progress subset*, and an *evaluation subset*. The progress subset comprised 40% of the trials and was used to monitor progress on a scoreboard viewable by all challenge participants. The remaining 60% of the trials formed the evaluation subset, which was used to generate the official, final scores at the end of the challenge.

4.4. Rules and Conditions

Each system submission was required to contain outputs for the full set of trials in order to be scored. The output produced for each trial had to be based solely on the training and test segment i-vectors provided for the trial (along with the development data). Use in any way of the i-vectors provided for other trials was not permitted. For example, the following were *not* allowed:

1. Normalization over multiple test segments
2. Normalization over multiple target speakers
3. Use of evaluation data for impostor modeling
4. Training system parameters using data not provided as part of the challenge

These rules were put in place to focus the evaluation on the core speaker detection task. The first rule reflects that the task is detection on individual test segments not on an ordered sequence of segments or a batch of segments. The second rule was instituted to keep all non-target trials from “unseen” speakers, minimize the dependency of trials, and reflect a system that is ready to operate after enrolling a single speaker without an implicit assumption of a large set of other target models available. The third rule is related to the issues discussed above. The last rule is new for this evaluation and was instituted to remove the “data engineering” dimension present in past evaluations. Data engineering not only makes it difficult to distinguish system gains due to data selection and algorithmic/technique improvements; it also serves as a barrier to entry for sites without extensive knowledge and access to applicable speech data resources.

5. Baseline and Oracle Systems

In this section, we present the official baseline system distributed to the participants, as well as an oracle PLDA system that makes use of the speaker labels of the development set. The oracle system is used to quantify the value of having access to the speaker labels as reflected by the performance gap.

5.1. Baseline system

The algorithm used in the baseline system is a variant of cosine scoring with the following recipe:

- 1) Use the unlabeled development data to estimate a global mean and covariance.
- 2) Center and whiten the evaluation i-vectors based on the computed mean and variance.
- 3) Project all the i-vectors into the unit sphere.
- 4) For each model, average its five i-vectors and project the resulting average-model i-vector into the unit sphere.
- 5) Compute the inner product between all the average-model i-vectors and test i-vectors.

Unlike in the typical supervised setup for cosine scoring [4], WCCN and LDA cannot be used due to the lack of speaker labels; instead, the baseline system pre-processes the i-vectors by an unsupervised technique that performs centering and whitening based on the statistics of the development data. The performance of the baseline system on the progress set and evaluation set is shown in Figure 2.

5.2. Oracle PLDA system

The oracle system is a gender-independent PLDA system with a 400 dimensional speaker space (see [5] for details). For scoring, all the i-vectors from a model are averaged together and then the log-likelihood ratio is computed pretending that there is a single enrolment i-vector. This heuristic works well in practice and deals with the incorrect assumption of conditional independence of enrolment i-vectors (see [11] for a more detailed discussion). Also, length-normalization is applied to the individual i-vectors prior to the averaging. Therefore, the average i-vector used for enrolment does not have unit length. Renormalizing the average i-vector resulted in higher minDCF values.

Duration variability is one of the dominant challenges of this task. However, since the evaluation setup only provides access to i-vectors, available techniques to deal with duration variability (such as pi-vectors [11], or uncertainty propagation [12] [13]) are not applicable. Instead, to constrain the amount of duration variability in the development set, the i-vectors from speech cuts shorter than 30 seconds are discarded. This reduces the development data from 4,958 speakers with 36,572 i-vectors to 3,769 speakers with 17,424 i-vectors. Filtering out the i-vectors from short cuts results in a slight improvement on minDCF from 0.241 to 0.226 on the progress set. Figure 2 shows the DET plot for the Oracle PLDA system on the progress and evaluation sets.

5.3. Analysis of Performance

Figure 2 shows the gap in performance between the baseline and the oracle PLDA system for the progress and evaluation sets. The large gap in performance represents the value of having access to the speaker labels. Therefore, there is a big space for techniques that can obtain good estimates of the labels (e.g., clustering the development set). It is important to note that the difference between the progress and evaluation sets is very small, although the evaluation set seems slightly easier. This is purely coincidental, as the partition into sets was performed by random selection of trials.

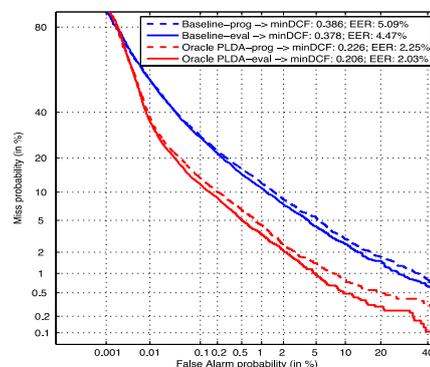


Figure 2: A DET plot of the baseline and oracle PLDA systems on the progress set and evaluation set.

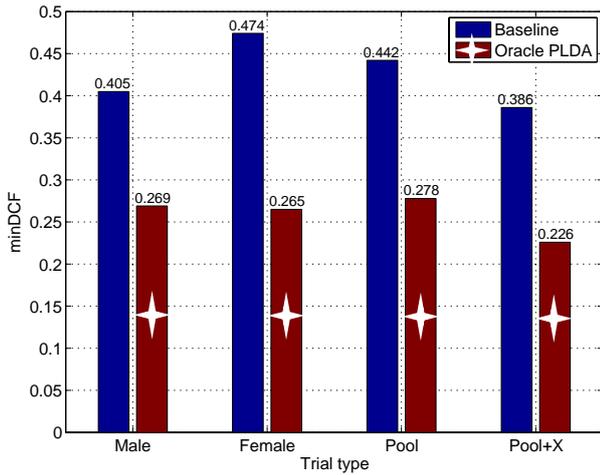


Figure 3: A plot showing $minDCF$ of the baseline and oracle PLDA systems on the progress set broken down by trial type. Pool includes male and female, and Pool+X also includes cross-gender trials.

Unlike in the standard NIST evaluations, this challenge includes cross-gender trials in the task. Approximately, 50% of the non-target trials are cross-gender. Figure 3 shows the performance of the baseline and oracle systems in terms of gender. The inclusion of cross-gender trials makes the task easier but not trivial. Also, it forces systems to be able to work under a more general setup.

6. Participation

A total of 297 participants registered for the i-vector challenge. The participants represented 47 different countries, and the greatest number of participants were from the USA (67), China (36), Russia (21), and India (18). Of the registered participants, 140 (~47%), representing 105 unique sites, submitted at least one valid submission, nearly doubling the number of sites in SRE12.

During the official scoring period challenge participants submitted in excess of 8192 submissions. This number exceeds the number of system submission in SRE12 by nearly two orders of magnitude, which suggests that the i-vector challenge was successful in reducing the barrier of participation.

Table 1: A comparison of participation between SRE12 and the i-vector challenge.

	SRE12	i-vector 2014
# of Sites	58	105
# of New Sites	16	50
# of System Submissions	212	8192

Table 1 shows a comparison of SRE12 and the i-vector challenge in terms of the number of sites, number of new sites, and number of systems submitted. More information regarding participation in the i-vector challenge, including affiliation types and geographic information, can be found in [14].

7. Initial Results

What follows is an initial analysis of results focusing primarily on the evaluation set. Initial results on the progress set can be found in [14].

System Performance on Progress and Eval Sets

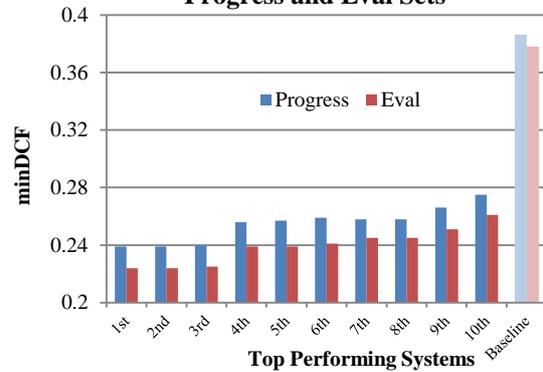


Figure 4: The $minDCF$ for the ten top performing systems.

Figure 4 shows the $minDCF$ values on the progress set and evaluation set for the baseline system as well as the best performing systems (on the progress set) for the 10 leading participants.

Lowest minDCF Each Day vs Leading Final System Over Time (from 12-04-13 to of 04-07-14)

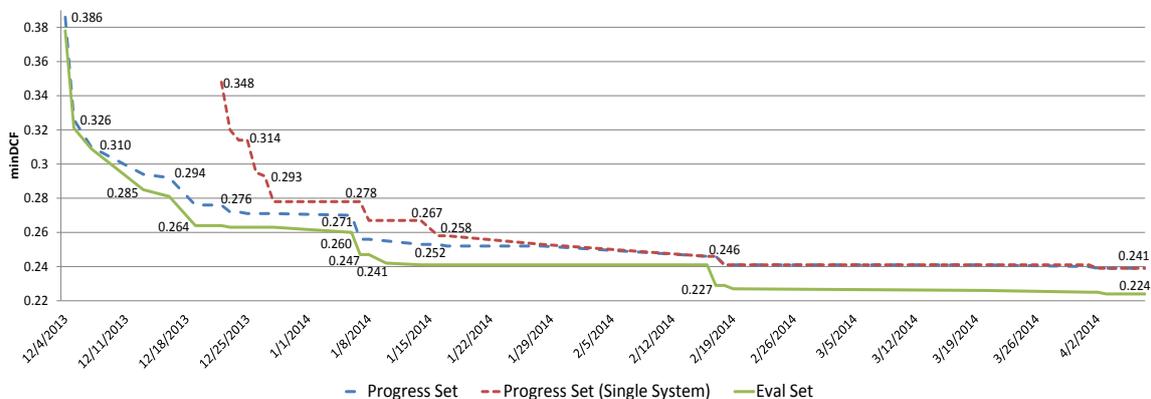


Figure 5: A plot showing $minDCF$ over time. The blue line shows the lowest $minDCF$ on a given day on the progress and the green line shows the same on the eval set. The red line shows the $minDCF$ on the progress set for the participant with the leading performance on the progress set at the end of the evaluation period.

At the end of the official scoring period, the baseline system, with a minDCF value of 0.378, ranked 105th out of 140 (139 participants and 1 baseline system) on the eval set, meaning approximately 75% of challenge participants submitted a system that outperformed the baseline. The leading system at the end of the evaluation period had a minDCF value of 0.224, which represents an approximate 40% relative improvement over the baseline. The participant with the 10th lowest minDCF had a value of .261, an approximate 32% improvement over the baseline.

In Figure 5 we see the lowest minDCF value on the progress set at any given time over all submitted systems, along with the corresponding minDCF on the eval set. It is interesting to note that these systems consistently exhibited better performance on the eval set value than on the progress set. Also in Figure 5 we see the minDCF value for the participant submitting the system with the leading performance on the progress set at the end of the evaluation period. It is worth noting that the relative rate of performance improvement decreased rapidly, with little improvement observed after the evaluation had been running for 6 weeks.

As mentioned in section 3.2, the i-vector challenge included trials where the target speaker was a different gender than the model speaker (i.e., cross-sex trials). Figure 6 shows the performance of the leading and baseline systems on the eval set for male only, female only, same-sex only, and all trials. It is interesting to note that the leading system performed worse on same-sex trials than on female only trials, suggesting a mis-calibration of scores between males and females. There is a relative performance improvement of approximately 19% and 15% on all trials (including cross-sex trials) relative to same-sex only trials for the leading system and baseline, respectively.

In Figure 7 we see the performance on the trials conditioned on whether the test segment phone number was the same as the phone number for the training segments. The leading system appears to be relatively robust to changes in number between train and test, experiencing only an approximate 4% relative degradation in performance between same and different phone number trials (compared to 13% for the baseline system).

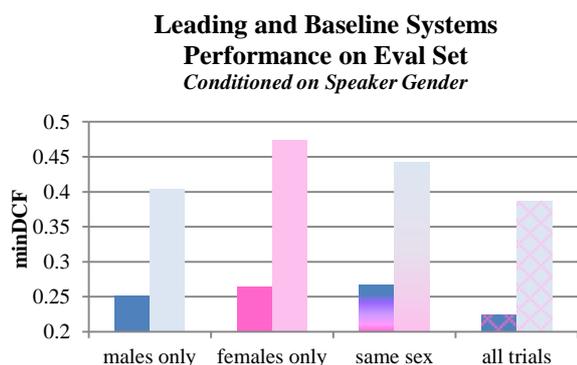


Figure 6: Leading (left of each pair) and baseline (right of each pair) systems performance on the eval set for male-only, female only, same-sex only, and all trials.

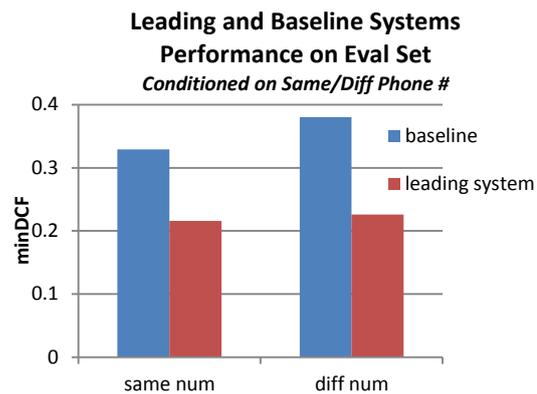


Figure 7: Leading and baseline systems performance on the eval set for same and different phone number trials.

8. Conclusions and Future Work

The most important conclusion resulting from this effort is that the process worked. A working web site was implemented and maintained over a period of several months. The administrative burdens proved manageable, and technical glitches were overcome. This web site attracted widespread interest in the challenge, with participation reaching well beyond that of any prior speaker recognition evaluation.

Moreover, the challenge rapidly produced significant performance improvement over the baseline, with many participating sites generating such improved systems. Further, this performance improvement may fully be attributed to new modeling approaches, as the data preparation aspect was fixed for all.

Further investigation and feedback is needed to document the extent to which the use of i-vectors rather than audio enabled participation by people and organizations outside the audio processing community, and the degree of success achieved by those in this expanded community. Verification and feedback is also needed with respect to our belief that the rapid scoring turnaround that was provided, allowing hundreds of submissions from many participants, enhanced the results achieved. Indeed, the system descriptions submitted by sites, and their reports of what they found useful and effective, or otherwise, in this challenge will be pivotal in understanding the results achieved and in deciding on future directions.

The thousands of system submissions provide a large pool of results which may be subject to further analysis, using both the progress and the evaluation sets. In particular, this challenge supports analysis of certain performance factors in ways that recent NIST speaker evaluations do not.

There was a large performance gap observed between the baseline and the oracle PLDA system for both the progress and evaluation sets. This gap indicates the value of having access to the speaker labels and, therefore, the potential gains for techniques that can obtain good estimates of the labels, e.g., through clustering the unlabeled data.

Speaker gender was not made known to the system in the challenge, so systems could not be customized to gender, and both same-sex and opposite-sex trials were included. Thus the effects of gender differences across and within trials may be

studied further, and the possible existence of speakers who are highly confusable with some of the opposite gender may be investigated.

The inclusion for many target speakers of multiple models involving different handsets, and of target trial segments involving both the same and different handsets as the training, will support investigation of the effects of such handset match or non-match to a greater extent than in other recent evaluations.

The chosen log-normal distribution of segment durations will also allow investigation of the role of duration on performance across a fairly broad range of values. The use of such a range, rather than limiting duration to one or several fixed values, perhaps represents a more realistic scenario for some possible applications.

The i-vector challenge was the first NIST evaluation of this technology area conducted entirely online. Several enhancements were made to the platform during the evaluation period, and more are planned, including putting performance analysis tools on the platform for participant use. Further such online challenges using data collected in the past are likely, as they are more readily organized than traditional full-fledged evaluations involving newly collected audio data.

But future full-fledged traditional evaluations with new audio data will be affected as well. These will become increasingly web-based, hopefully with simpler and more user-friendly procedures for participant registration and data distribution. The idea of two separate evaluation sets, one for iterated use by sites in driving performance improvement, while reserving the other for less frequent overall performance evaluation with limited exposure, has some past history in NIST evaluations of speech recognition (word recognition); it may now see renewed use in speaker recognition and related technology evaluation.

9. Disclaimer

These results are not to be construed or represented as endorsements of any participant's system, methods, or commercial product, or as official findings on the part of NIST or the U.S. Government.

Certain commercial equipment, instruments, software, or materials are identified in this paper in order to specify the experimental procedure adequately. Such identification is not intended to imply recommendation or endorsement by NIST, nor is it intended to imply that the equipment, instruments, software or materials are necessarily the best available for the purpose.

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