

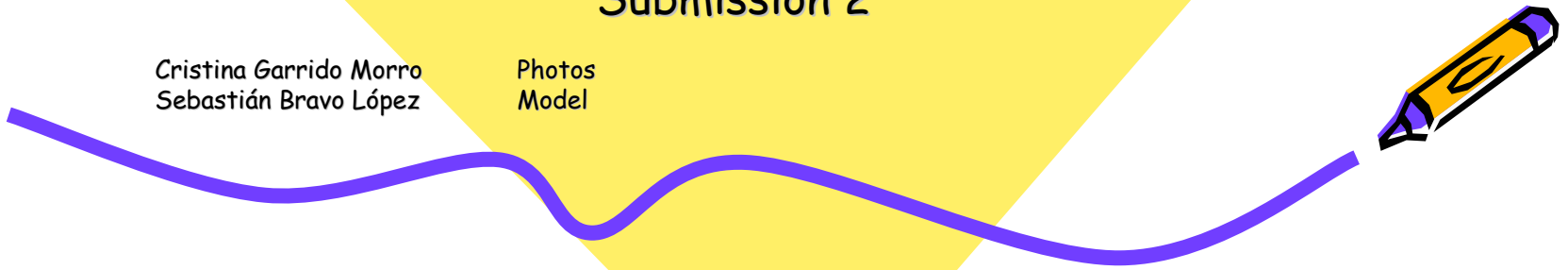


Usability Engineering

Usability Competition 2006
Submission 2

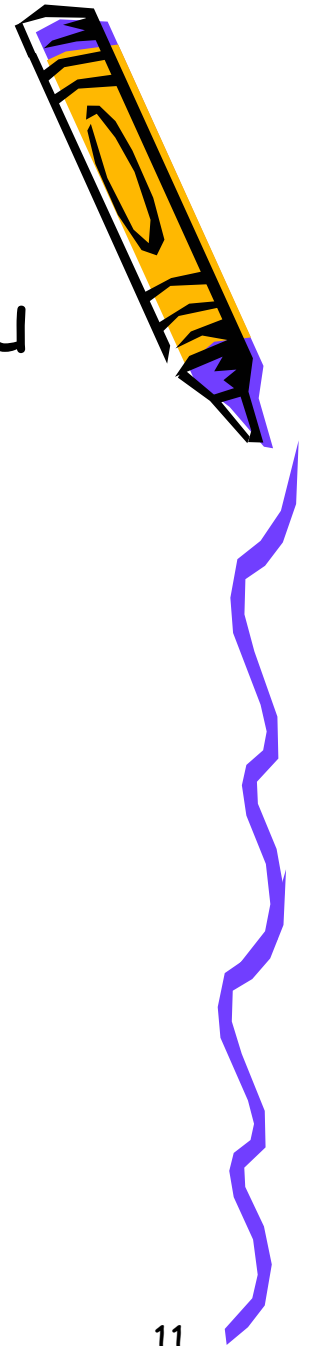
Cristina Garrido Morro
Sebastián Bravo López

Photos
Model



Roman Bednarik

- These are the unusable things we found at the University of Joensuu
- Some of them can be solved, but some other imply hard work.

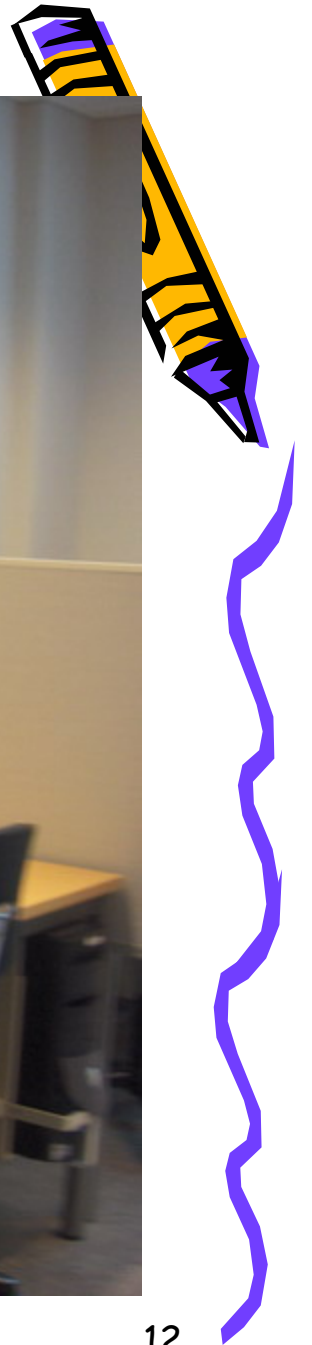


Writing something on the whiteboard

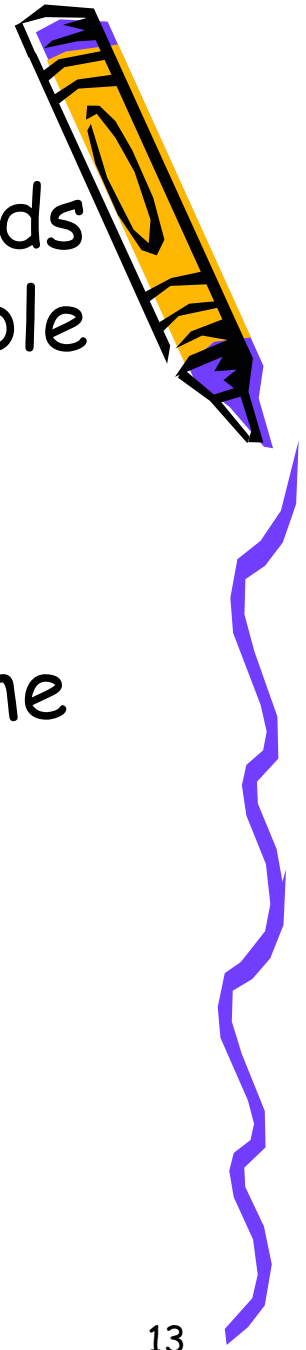


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- Lots of computer rooms have boards to write. But they are not accessible
- Solution could imply to remove some of the computers to another place into the rooms.



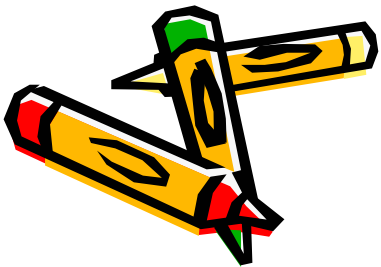
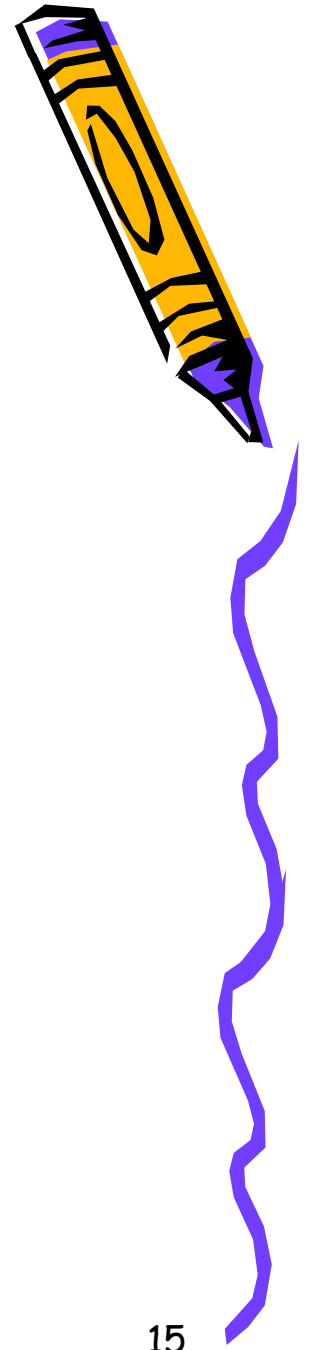


Lets use the pendrive/headphones

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- Its extremely hard to insert the pendrive into the computers
- Use of large auxiliary cables connected to the USB and Sound ports



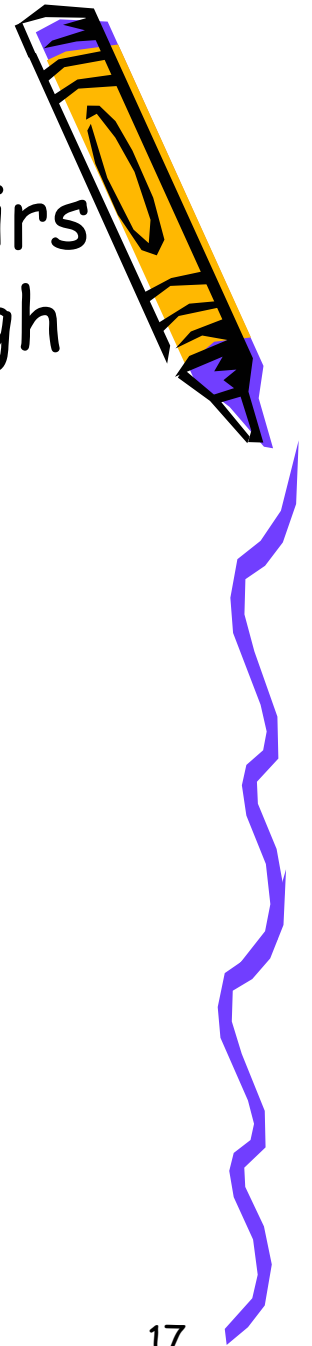
The risk of not take the elevator



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- It's very dangerous to use the stairs in the entrance of the building, high risk of broken ankle

- Remove them and put **NORMAL** stairs (less aesthetic but more useful)

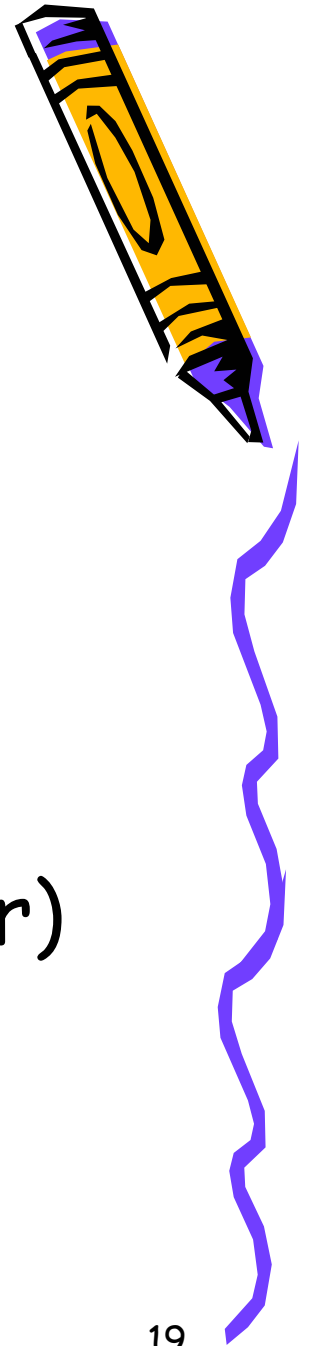




Going out after 16:00

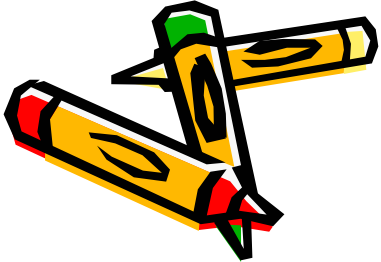
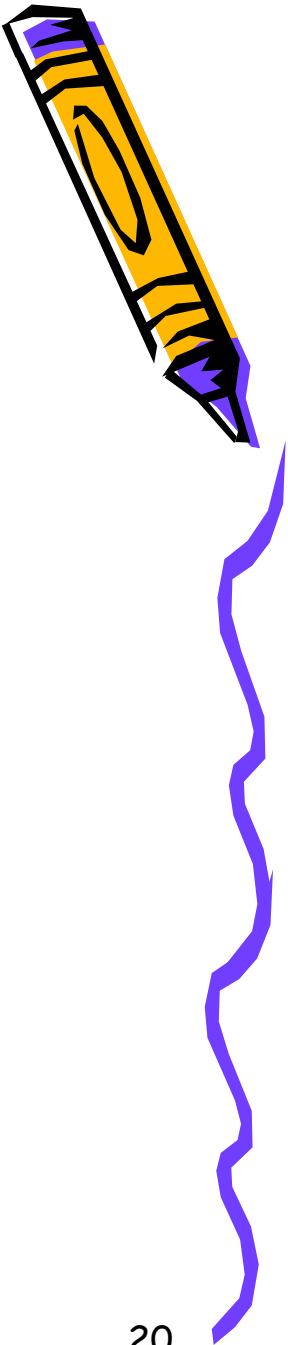
Which Button Opens the Door?

- Closed doors since 16:00
- Use of dynamic programming to construct paths which avoid the "enclosure" problem:
- (closed door- student -closed door)



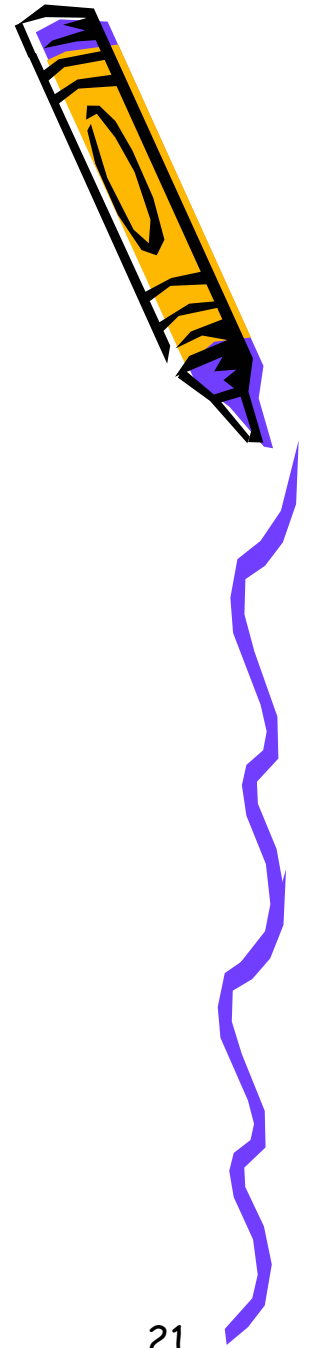
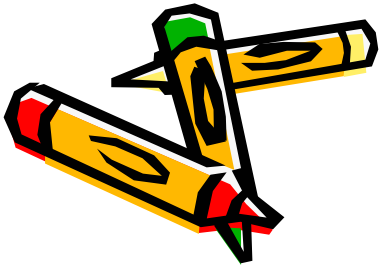


Roman Bednarik



- One of the most uncomfortable baths I ever used.

- Lets put thinner washbasin





THANKS FOR YOUR
ATTENTION

Cristina Garrido Morro
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